

Karak Varn Vigilantes

Race: Dwarf

Head Coach: Kikurasis

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Vavrak Platebrew	Blitzer	5	3	3	9	Block, Thick Skull, Guard, Stand Firm		1	1		2	3	23	120 000
2	Modumrek Bronzefury	Blitzer	5	3	3	9	Block, Thick Skull								80 000
3	Galdrek Goldstone	Runner	6	3	3	8	Sure Hands, Thick Skull, Block, Dodge, Guard		1	13			1	45	160 000
4	Nommonlir Brewrock	Runner	6	3	4	8	Sure Hands, Thick Skull, Block, Kick-Off Return, Fend, Dodge, +1 Ag		1	25		1	2	88	210 000
5	Runoki Embermaster	Troll Slayer	5	4	2	7	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Dodge, +1 St, -1 Av					13	2	36	190 000
6	Mugroul Orcborn	Troll Slayer	5	4	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Juggernaut, Piling On, +1 St					25	2	65	200 000
7	Girror Dragontank	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
8	Deldroli Beastmaul	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Dodge					2	4	24	120 000
9	Brongreal Flintstone	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Dodge					5	2	20	120 000
10	Natgrolri Oreriver	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Dodge, Side Step					3	3	21	130 000
11	Skarsumi Forgebreaker	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow, Dodge					9	3	33	140 000
13	Firdrod Earthbrow	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Dodge					1	1	7	100 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 3 39 0 61 23 362 1 640 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfing Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 3 x 50 000 = 150 000
- Fan Factor: 6 x 10 000 = 60 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 10 000
- Team Value (incl MNGs value): 1 900 000**
- Induced Value: 0**
- Match Value (TV for match): 1 900 000**

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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