

# Hamilton Tiger-Rats

Race: Skaven

Head Coach: TheLVermeer

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
2	Tunde Adele-blade	Lineman	7	3	3	7	Guard		1				1	6	80 000
4	Patrick Leveled	Lineman	7	3	3	7							1	5	50 000
8	Terrible Masoli	Lineman	7	3	3	7	Secret Weapon*, Bombardier*, Loner*								50 000
9	Brain "The Confusing" Eval	Thrower	7	3	4	7	Pass, Sure Hands, Accurate, Safe Throw, +1 Ag		19		1	2	2	35	150 000
16	Brandon Flanks	Gutter Runner	9	2	4	7	Dodge, Weeping Blades, Block, Side Step, Jump Up, Sprint, Sure Feet		9	24			4	101	180 000
21	Simoni "The Violent" Law-r	Rat Ogre	7	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Guard, Break Tackle, Block, Claw/Claws, +1 Ma					39	2	93	280 000
23	Nick Short-kill	Lineman	7	3	3	7	Guard, 1 Ni		2			1	1	9	80 000
56	Ja'Gared "The Destroyer" B	Lineman	6	3	3	7	Wrestle, Tackle, -1 Ma					4	2	18	90 000
83	Andy Fan-Chews	Gutter Runner	9	3	4	5	Dodge, Weeping Blades, Wrestle, Tackle, Leap, Horns, +1 St, -2 Av		5	27		3	7	127	220 000
86	Flay-Ion Addison	Gutter Runner	9	2	4	7	Dodge, Weeping Blades, Block, Side Step, Jump Up		3	10		1		35	140 000
88	De-Sneer Posey	Gutter Runner	9	2	4	7	Dodge, Weeping Blades, Block, Side Step			6			1	23	120 000
97	Bled "The Killer" Laurent	Blitzer	7	3	3	8	Block, Guard, Tackle, Mighty Blow				1	11	2	35	150 000
98	Dylan Win	Blitzer	7	3	3	8	Block, Guard, Mighty Blow		1	1		1	2	16	130 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 40 69 1 62 25 503 1 720 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfing Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	150 000
Card budget:	x	0
Gate:		
FAME:		



### Team Goods

Rerolls:	4 x	60 000 =	240 000
Fan Factor:	10 x	10 000 =	100 000
Assistant Coaches:	0 x	10 000 =	0
Cheerleaders:	0 x	10 000 =	0
Apothecary:	1 x	50 000 =	50 000
Treasury:			30 000
<b>Team Value (incl MNGs value):</b>			<b>2 110 000</b>
<b>Induced Value:</b>			<b>0</b>
<b>Match Value (TV for match):</b>			<b>2 110 000</b>

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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