

Pint Sized Pests

Race: Goblin

Head Coach: The Black Knight

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Grog	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Strong Arm, Block					17	3	49	180 000
2	Dhugzurg	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate					1		2	110 000
3	Snibblet	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Diving Tackle			1		1	1	10	60 000
4	Speedy	Goblin	6	2	3	6	Dodge, Right Stuff, Stunty, Diving Tackle, -1 Av					3	1	11	60 000
5	Frep	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
6	Grundle	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Kick, 1 Ni				1	1	2	14	70 000
7	Sneaky Pip	Goblin	8	2	5	7	Dodge, Right Stuff, Stunty, Kick-Off Return, +2 Ma, +2 Ag		4	20		3	4	90	210 000
8	Zippy	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
9	Zurgle	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
11	Johnny Lancaster	Bombardier	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty						1	5	40 000
12	Sly Domi	Ooligan	6	2	3	7	Disturbing Presence, Dodge, Right Stuff, Stunty, Fan Favourite								70 000
13	Flash Danger	Doom Diver	6	2	3	7	Right Stuff, Stunty, Swoop, Catch, Dodge, Diving Catch, Sure Feet			14		1	3	59	140 000
14	Ginsu the Slicer	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty								40 000
15	Boundz McGuvvin	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs, Catch			1			1	8	90 000
16	Woahwoahwoahwoahsplat	Fanatic	4	7	3	7	Ball & Chain, No Hands, Secret Weapon, Stunty, Mighty Blow, Block, Sure Feet, Hypnotic Gaze*, +1 Ma					18	5	61	210 000
88	Ripper Bolgrot	Ripper Bolgrot	4	6	1	9	Loner, Grab, Mighty Blow, Regeneration, Throw Team-Mate, Fan Favourite								270 000

Total number of players next game: 16/16

Totals (excl TV for MNG players): 4 36 1 45 21 309 1 670 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 50 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 12 x 10 000 = 120 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 80 000
Team Value (incl MNGs value): 2 040 000
Induced Value: 0
Match Value (TV for match): 2 040 000

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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