

Da Screamin' Squigz

Race: Goblin

Head Coach: oshi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Boss Gitgut	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step			1			1	8	60 000
2	Quiggles and Pogo	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs								70 000
3	Chompa	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty, Dodge						2	10	60 000
4	Thunka	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard					4	1	13	130 000
5	Thwumpa	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard					4	1	13	130 000
6	Da Wild Un	Fanatic	3	7	3	7	Ball & Chain, No Hands, Secret Weapon, Stunty, Mighty Blow					3	1	11	90 000
7	Razza Dazzla	Bombardier	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty								40 000
8	Kicky	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step			2			1	11	60 000
9	Grabby	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Diving Tackle			1			1	8	60 000
10	Flying Franky	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
11	Spanky	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Catch			2		1		8	60 000
12	Piddles	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
13	Squigdy	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty, Block, 1 Ni			2			1	11	70 000
14	Squeezy	Goblin	6	2	3	7	Dodge, Right Stuff, Stunty					1		2	40 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 0 8 0 13 9 95 950 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 50 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 150 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p>Team Goods</p> <p>Rerolls: 4 x 60 000 = 240 000</p> <p>Fan Factor: 5 x 10 000 = 50 000</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 370 000</p> <p>Team Value (incl MNGs value): 1 290 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 290 000</p>
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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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