

Rat Kings of Reikland

Race: Skaven

Head Coach: SextonCrikey

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Selim the Grim	Blitzer	7	3	3	8	Block, Guard, Tackle		1			1	5	28	130 000
2	Louis the Unavoidable	Blitzer	7	3	3	8	Block, Guard, Tackle, Mighty Blow			1		4	4	31	150 000
3	Stefan the Blind	Lineman	7	3	3	7									50 000
4	Henry the Impotent	Lineman	7	3	3	7									50 000
5	Denis the Farmer	Lineman	7	3	2	7	-1 Ag								50 000
6	Childebert the Adopted	Lineman	7	3	3	7									50 000
7	John George Beer-Jug	Lineman	7	3	2	7	-1 Ag								50 000
10	Sancho the Caped	Gutter Runner	9	2	4	7	Dodge, Weeping Blades, Block, Leap, Side Step, Two Heads, Big Hand		5	35		2		114	200 000
11	Eric the Memorable	Gutter Runner	9	2	4	7	Dodge, Weeping Blades, Block, Two Heads		1	4			1	18	130 000
12	Pepin the Short	Gutter Runner	10	2	4	7	Dodge, Weeping Blades, Block, Sprint, Sure Feet, Two Heads, +1 Ma		5	20		1	4	87	200 000
13	Stephen the Precious	Gutter Runner	9	2	4	6	Dodge, Weeping Blades, Block, Side Step, Jump Up, -1 Av		5	8			2	39	140 000
14	Alfonso the Troubadour	Thrower	7	3	3	7	Pass, Sure Hands		1					1	70 000
15	Frederick the Unique	Thrower	7	3	3	7	Pass, Sure Hands, Block		4				2	14	90 000
99	Andre the Giant II	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Juggernaut, Break Tackle					4	3	23	190 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 22 68 0 12 21 355 1 550 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 9 x 10 000 = 90 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 490 000
Team Value (incl MNGs value): 1 870 000
Induced Value: 0
Match Value (TV for match): 1 870 000

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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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