

# Ow Dat Hurt!?

Race: Ogre

Head Coach: Ken Aldridge

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
10	Roar	Ogre	5	5	2	9	Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Grab, Guard, Block					11	3	37	210 000
11	Rawr	Ogre	5	5	2	9	Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Piling On, Guard					4	2	18	180 000
12	Ugh	Ogre	5	5	2	9	Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Break Tackle			1		9	1	26	180 000
13	Ort	Ogre	5	5	3	8	Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Strong Arm, +1 Ag, -1 Av			1		10	4	43	220 000
14	Waagh	Ogre	5	5	2	9	Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Grab					10	2	30	180 000
15	Uhhh	Ogre	5	6	2	9	Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Multiple Block, Grab, +1 St					12	3	39	230 000
16	Idiot	Snotling	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy, Sprint						3	15	40 000
17	Moron	Snotling	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy		1				1	6	20 000
19	Lucky	Snotling	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy, Sprint			1			2	13	40 000
20	Ass	Snotling	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy						1	5	20 000
21	Dummy	Snotling	5	1	2	4	Dodge, Right Stuff, Side Step, Stunty, Titchy, Catch, Sprint, -1 Ag, -1 Av			1			3	18	60 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 1 4 0 56 25 250 1 380 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

### Inducements (for next match)

- Bloodweiser Babes (0-2): \_\_\_ x 50 000
- Bribes (0-3): \_\_\_ x 100 000
- Extra Training (0-4): \_\_\_ x 100 000
- Halfling Master Chef (0-1): \_\_\_ x 300 000
- Wandering Apothecaries (0-2): \_\_\_ x 100 000
- Wizard (0-1): \_\_\_ x 150 000
- Card budget: x 0
- Gate:
- FAME:



### Team Goods

- Rerolls: 3 x 70 000 = 210 000
- Fan Factor: 2 x 10 000 = 20 000
- Assistant Coaches: 1 x 10 000 = 10 000
- Cheerleaders: 1 x 10 000 = 10 000
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 320 000
- Team Value (incl MNGs value): 1 680 000**
- Induced Value: 0**
- Match Value (TV for match): 1 680 000**

ROSTER BY  
**OBBLM**

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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