

Elfheim Eagles

Race: Elf

Head Coach: Barrovian

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Valen Swift	Thrower	6	3	4	7	Pass		1					1	70 000
2	Ibrahim Golddawn	Catcher	8	3	4	7	Catch, Nerves of Steel		1					1	100 000
3	Highelm Lyrpadre	Catcher	7	3	4	7	Catch, Nerves of Steel, -1 Ma	MNG		1				3	100 000
4	Ffarren Branchstrength	Blitzer	7	3	4	8	Block, Side Step			1				3	110 000
5	Unnamed	Lineman	6	3	4	7			1					1	60 000
6	Unnamed	Lineman	6	3	4	7									60 000
7	Unnamed	Lineman	6	3	4	7									60 000
8	Unnamed	Lineman	6	3	4	7									60 000
9	Unnamed	Lineman	6	3	4	7							1	5	60 000
10	Unnamed	Lineman	6	3	4	7									60 000
11	Unnamed	Lineman	6	3	4	7									60 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 3 2 0 0 1 14 700 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 4 x 50 000 = 200 000
 Fan Factor: 1 x 10 000 = 10 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 0 x 50 000 = 0
 Treasury: 90 000
Team Value (incl MNGs value): 1 010 000
Induced Value: 0
Match Value (TV for match): 910 000

ROSTER BY
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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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